



Evaluation of the thesis supervisor

Student's name	Matouš Marek	
Study program	Multimédia a design	
Specialization	Game Design	
Form of study	Attendance	
Academic year	2024/2025	
Title of work	Revenant Earth 2	
Supervisor	MgA. Pavel Novák	

Thanks to the testing and feedback collected, the author focuses this time on detailed scientific research on ecosystems and translating the findings into more coherent gameplay.

The textual part is of a high professional standard. The author uses up-to-date and relevant scientific sources. The objectives are clearly defined, and Matthew understands ecological and climate issues well. The examples are well chosen, and the level of English in which the work is written is excellent, including clear explanations of complex processes.

The graphic advancement of already high-quality previous work proved a significant challenge. Thus, more attention has shifted to improving the game mechanics and the educational aspect of the game. The result was a quality game design document with many original ideas. Even so, the author pushed the very visual identity of the game, the main character's animation, and the atmosphere's functioning with a procedural shader that reflects its state.

However, despite the considerable effort, it is evident that the project lost momentum at a particular stage of development, which is reflected in the final demo. It feels more like an abbreviated vertical slice, which has the potential for further development. It's also a pity that there was no significant project promotion. Still, it is a perfect foundation, which I hope the author will continue to build on.

The plagiarism check was negative – the system found a 2% match.

Suggested classification: **B – very good.**

In Zlín on 12. 6. 2025

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signature of the supervisor